Research Article

Implementing Discrete Least Squares Software for Real-World Data Analysis to Find Velocity.

Mohd Agos Salim Nasir1 , Sidik Rathi2 , Siti Izzati Amni Suhami ³ , Siti Athirah Abu Bakar ⁴ , Zubaidah Sadikin5 and Nurzalina Harun⁶

1 Universiti Teknologi MARA Shah Alam; mohdagos066@uitm.edu.my; ⁰⁰ 0000-0002-8761-4595

² Universiti Teknologi MARA Shah Alam; sidik8423@uitm.edu.my; ⁰0000-0002-6408-3920

³ Universiti Teknologi MARA Shah Alam; izzatiamni2002@gmail.com; ¹0009-0008-6824-0939

⁴ Universiti Teknologi MARA Shah Alam; athiirahbacker@gmail.com; ¹0009-0006-8854-0571

5 Universiti Teknologi MARA Shah Alam; zubaidah1590@uitm.edu.my ¹ 0000-0003-3967-5243

⁶ Universiti Teknologi MARA Shah Alam; nurzalina@tmsk.uitm.edu.my; 0000-0003-0477-580X

* Correspondence: nurzalina@tmsk.uitm.edu.my; +6019-6553447.

Abstract: Determining velocity accurately from real-world data is crucial in many scientific and technical fields. However, there are many obstacles to overcome when attempting to extract accurate velocity information from unclear or inconsistent datasets. In this research article, we provide a thorough explanation of the application of discrete least squares (DLS) software for velocity analysis using actual data analysis. DLS provides a strong framework for estimating velocity from continuous datasets by minimizing the sum of the differences between actual and predicted values, using the concepts of least squares optimization. By using theoretical explanation, realistic examples, and quantitative verifications utilizing a variety of datasets, we clarify the effectiveness and suitability of *DLS for correctly and efficiently obtaining velocity data. In addition, we go into the mathematical foundations, computational techniques, and practical problems related to DLS implementation, offering useful knowledge. Additionally, we go into the conceptual foundations, practical issues, and computational techniques related to the implementation of DLS, offering insightful information to researchers as well as practitioners. This research is significant because it has the potential to improve velocity prediction from real-world data in terms of accuracy and dependability. This will help with decision-making and advance scientific understanding in a variety of fields. This work advances knowledge and innovation in domains ranging from biology and economics to physics and engineering by providing researchers with strong tools and methodologies for velocity analysis. Overall, our research demonstrates that discrete least squares is a flexible and effective method for obtaining useful velocity information from large, complicated datasets, providing new opportunities for investigation and learning across a variety of fields.*

Keywords: Discrete Least Square Method; velocity calculation; teaching and learning

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1. INTRODUCTION

In both scientific research and engineering applications, accurate data analysis is fundamental. Consider it this way: you must examine the information from the speedometer of an automobile to determine its speed. However, this data isn't always accurate. It can be inconsistent or prone to inaccuracies, which makes it difficult to gauge the car's speed accurately. This is where i-velo, a powerful tool, becomes useful.

In order to derive velocity from experimental or observational data, this paper introduces a fine-tuned version of DLS software for real-world data analysis. In scientific investigations, datasets can display noise, anomalies, or innate uncertainties, which can make it difficult to derive significant insights. By offering a framework for fitting mathematical models to data while reducing the influence of outliers or measurement mistakes, DLS approaches provide a methodical way to handle such complications (Smith & Brown, 2018).

In contrast to other approaches, DLS recognizes that data points are discrete, which makes it suitable for datasets that are sparse or unevenly spaced, which are common in real-world situations (Johnson et al., 2020). Even in the face of noise or measurement uncertainties, DLS provides a reliable estimate of velocity parameters by minimizing the sum of squared discrepancies between observed and model-predicted values. DLS has broad use in many fields, including economics, physics, engineering, and geosciences. For example, DLS plays a key role in physics when evaluating motion data from experiments and precisely extracting velocity information (Chen & Wang, 2019). Similar to this, DLS is used in the geosciences to analyze seismic data and calculate the velocity at which seismic waves propagate across various geological layers (Gupta et al., 2021).

Although DLS has many benefits, its application requires careful consideration of a number of parameters, including model selection, data preprocessing, and error estimation. Furthermore, realtime applications or big datasets may face difficulties due to the computational complexity of DLS algorithms, requiring the use of optimization techniques (Li & Zhang, 2017). To sum up, the application of discrete least squares software is a powerful tool for analyzing data in the real world, especially when determining velocity based on observational or experimental data. Researchers and practitioners in a variety of fields can get significant insights from their data by utilizing the resilience and adaptability of DLS approaches, which advance technological innovation and scientific understanding.

To sum up, the i-velo software is a useful instrument for evaluating actual data and calculating velocity using observational or experimental data. Scientists and engineers can advance our understanding of the world around us by gaining useful insights into complicated datasets by utilizing the robustness and adaptability of i-velo approaches.

2. METHOD & MATERIAL

Discrete least squares (DLS) techniques start with the development of a mathematical model that accurately captures the connection between the phenomenon of interest and the observed data points. These models can be made more or less sophisticated, and they can consider the data's intrinsic linear and nonlinear associations (Johnson et al., 2020). A crucial first step is choosing the right model, which is frequently impacted by past understandings of the system being studied as well as the unique features of the information that is available. The process of parameter estimation begins when the model is created with the goal of identifying the coefficients or parameters that most accurately represent the connection between the independent and dependent variables (Smith & Brown, 2018).

To minimize the difference between the values predicted by the model and the observed data points, numerical optimization techniques are essential. For example, gradient descent algorithms iteratively modify the model parameters toward the direction of the cost function's steepest descent. From this, it eventually converges to the ideal parameter values (Li & Zhang, 2017). The Levenberg-Marquardt algorithm also successfully navigates complex parameter spaces. A strong optimization framework achieved convergence by combining both gradient-based and Gauss-Newton approaches (Gupta et al., 2021).

Effective data preparation procedures are crucial for the successful application of DLS techniques, in addition to parameter estimation. In order to locate and lessen the impact of incorrect or abnormal information that might influence the model-fitting process, recognition and removal approaches are used (Chen & Wang, 2019). Furthermore, addressing missing or incomplete data calls for careful thought; interpolation or imputation techniques are frequently used to close gaps in the dataset while maintaining its scientific integrity.

Using statistical measurements like the coefficient of determination (R-squared) or residual analysis, the goodness-of-fit of the model to the observed data is evaluated after parameter estimation and data preprocessing. These metrics serve as markers of model performance and predicted accuracy and offer insightful information about how well the model captures the variability seen in the data (Johnson et al., 2020). Additionally, cross-validation techniques—which divide the dataset into training and validation sets to assess the model's generalizability—are used to confirm the validity and robustness of the results that are achieved (Smith & Brown, 2018).

To put it briefly, discrete least squares (DLS) methods and materials provide a thorough foundation for modeling and evaluating complicated datasets. DLS techniques provide a methodical way to find underlying links in data through the creation of mathematical models, numerical optimization, data pretreatment, and statistical validation, enabling well-informed decision-making and scientific discovery.

Formula Least Square that we use in calculating velocity

 $[n \, \Sigma t \, \Sigma t^2 \, \Sigma t \, \Sigma t^2 \, \Sigma t^3 \, \Sigma t^2 \, \Sigma t^3 \, \Sigma t^4 \,] [a_0 \, a_1 \, a_2] = [\Sigma v \, \Sigma t v \, \Sigma t^2 v \,]$ $V(t) = a_0 + a_1 t + a_2 t^2$

The discrete least squares technique minimizes the squared differences between a dataset's observed and predicted values. It assists in effectively predicting and modeling relationships between variables by calculating the best-fit line or curve. Regression analysis is a commonly used technique in many different fields that provides insights into patterns and trends in data.

Figure 1. Flowchart of i-velo:

3. FINDINGS

Figure 2. Insert the time and velocity values. Press "Plot Graph" to obtain graph time vs velocity.

Figure 3. The graph will be display based on the time and velocity values that user entered in the previous screen.

Figure 4. Insert the data of matrix A in the table. Tick "Augmented" box and press "Display" button.

| 5 | $\mathbf{1}$ | $\mathbf{1}$ | 657 | |
|------------------|--------------|----------------|-----------|---------------------------|
| | 12 | 480 | 10 | |
| $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | 14967 | |
| 12 | 480 | 17280 | 10000 | \rightarrow |
| $1\,$ | $\mathbf{1}$ | 1707 | 79 | |
| 480 | 17280 | 1000000000 | 2000 | |
| | $\mathbf{1}$ | $\mathbf{1}$ | 657 | |
| 1 | 60 | 2400 | 50 | |
| $\mathbf{1}$ | $\mathbf{1}$ | $\overline{1}$ | 14967 | |
| 12 | 480 | 17280 | 10000 | |
| $\mathbf{1}$ | $\mathbf{1}$ | 1707 | 79 | |
| 480 | 17280 | 1000000000 | 2000 | |
| | $\mathbf{1}$ | $\mathbf{1}$ | 657 | |
| 1 | 60 | 2400 | 50 | |
| | $\mathbf{1}$ | $\overline{1}$ | 4017 | |
| $\boldsymbol{0}$ | 1440 | 43200 | 10000 | |
| $\mathbf{1}$ | $\mathbf{1}$ | 1707 | 79 | |
| 480 | 17280 | 1000000000 | 2000 | |
| | 1 | $\mathbf{1}$ | 657 | |
| 1 | 60 | 2400 | 50 | |
| | 1 | $\mathbf{1}$ | 4017 | |
| 0 | 1440 | 43200 | 10000 | |
| | 1 | 15101 | 97 | |
| 0 | 43200 | 18000000000 | 8000 | |
| | | | | |
| | Edit Matrix | | | Solve System of Equations |
| | Undo | | Next Step | All Steps Close |

Figure 5.

Figure 6.

Figure 7.

Figure 5, 6 and 7. All solutions will be display after press the "All steps" button. In figure 7 will be appear the answer of matrix.

4. DISCUSSION

Using software to calculate velocity is often viewed as a superior method to human computations for a variety of reasons. To begin, software systems built for velocity computations include sophisticated algorithms capable of processing large volumes of data with great precision and efficiency. These algorithms consider a variety of elements, such as time, distance, and acceleration, resulting in more precise and dependable results than manual computations, which are subject to human error.

Furthermore, software solutions frequently include real-time data analysis capabilities, allowing for instantaneous velocity estimations in dynamic scenarios. This real-time input is especially useful in sectors like physics, engineering, and sports, where quick and accurate velocity measurements are essential. Furthermore, software enables the automation of repeated processes, saving time and minimizing the risk of errors associated with manual data entry and calculations.

Furthermore, including software in velocity analysis allows for the visualization of complex data patterns. Graphical representations and charts created by software not only improve

understanding of velocity trends but also make it easier to explain findings to others. This visual feature is particularly useful for educational, research, and collaborative initiatives.

In conclusion, employing software for velocity calculations is deemed the optimal approach due to its ability to mitigate human error, provide real-time analysis, automate tasks, and enhance data visualization. The utilization of specialized software not only streamlines the process of determining velocity but also significantly improves the overall accuracy and efficiency of such calculations in various scientific and practical applications.

5. CONCLUSION

In conclusion, our findings highlight the significant impact of incorporating Discrete Least Squares (DLS) Software into real-world data analysis, notably around velocity determination. Our study revealed the usefulness and reliability of the DLS approach in providing precise velocity insights after conducting a thorough examination of the obtained data. This article significantly contributes to the current body of research on the practical application of DLS in a variety of domains, including physics, engineering, and sports science.

Our findings support and build on earlier research that has shown DLS's versatility and efficiency in dealing with complex datasets (Smith et al., 2020; Johnson & Brown, 2018). Notably, the software's capacity to handle noisy and sporadically sampled data emerged as a notable feature, demonstrating its adaptability to the complexities of real-world scenarios (Davis & White, 2019). Furthermore, our findings build on Jones and Miller's (2017) fundamental work, emphasizing the importance of DLS in providing exact velocity measurements while minimizing computational complexity.

As we traverse an era of data-driven decision-making, the practical implications of using DLS for velocity analysis are vast. Our findings highlight not just the software's dependability but also its potential to streamline and improve a wide range of applications, from motion analysis in biomechanics (Clark & Robinson, 2021) to predictive modeling in transportation systems (Garcia et al., 2019).

Finally, the Discrete Least Squares Software proves to be an invaluable tool in the researcher's toolbox, providing a solid and user-friendly approach for deriving relevant velocity insights from realworld data. As we pave the way for future research, the continuing integration of DLS in a variety of fields promises to produce novel advances in data analysis and decision-making.

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